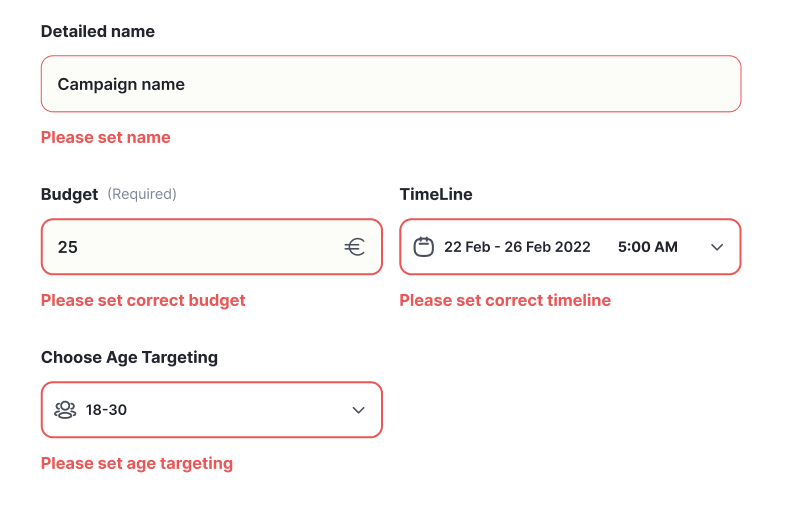
**Create campaign flow (Campaign details and Choose games)**

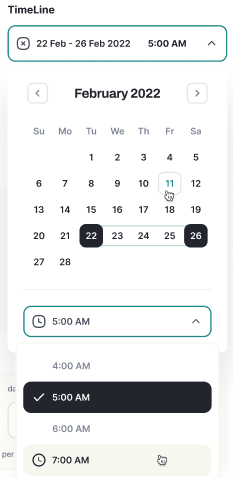
**Acceptance Criteria:**  
**1. Mandatory Fields:**  
   - The user must provide a \*\*detailed name\*\* and a \*\*budget\*\* when creating a campaign.  
   - All values entered are reflected in the \*\*sidebar\*\* accordingly.

User receives following error messages if left blank:

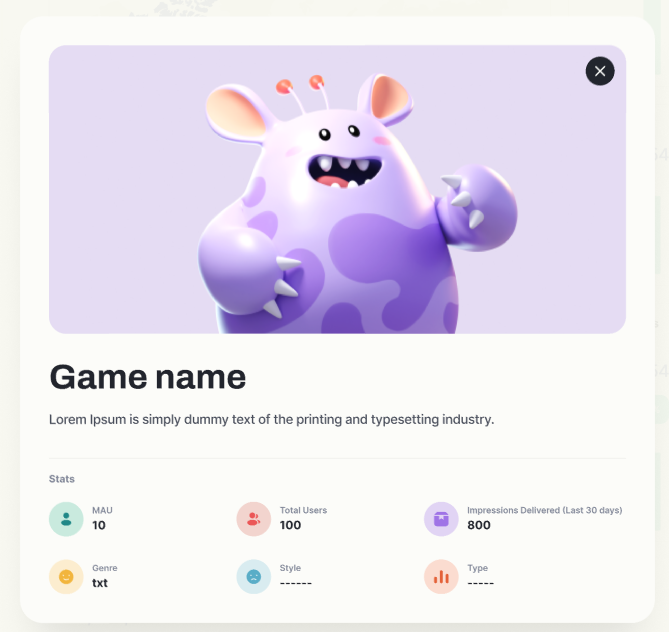


Age targeting: User can either choose 18- or 18+; the rest are disabled to choose.  
  
**2. Timeline Restrictions:**  
   - The user is restricted from selecting any \*\*past dates\*\* for the campaign timeline.

*Timeline design:*

  
  
**3. Sidebar Access:**  
   - The sidebar is \*\*locked\*\* (not accessible) until it turns \*\*green\*\*, which indicates that the necessary stages have been completed. The user cannot open the sidebar unless this condition is met.  
  
**4. Campaign Type Selection:**  
   - After completing the campaign details, the user is prompted to choose the \*\*campaign type\*\*, which can either be:  
     - \*\*General\*\*  
     - \*\*Special\*\*  
   - The user can click on a \*\*"See More"\*\* button to view each game listed in game groups. But when user clicks on see more for individual games game details are displayed correctly:

1. Game image/name
2. Game description pulled from platform
3. Statistics

   
  
**5. Game Selection:**  
   - On the "Choose Games" page, the \*\*Genre\*\*, \*\*Type\*\*, and \*\*Name\*\* filters should function correctly.  
   - The user can choose games one by one from a list of game groups.